

## CTTRA Program Requirements

**Table 1. Environment/SUT/TP Focus Group - Assessments**

<b>Needs</b>	<b>Requirements</b>	<b>Analysis</b>	<b>Architecture</b>	<b>Eng. Prototypes</b>	<b>Full-Scale Development</b>	<b>Promulgation</b>
Easy access to other Test/Training resources/assets- Common Plug and Play						
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Point ers to other asset s (JTA DS- like)	•					

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Common treatment for HLA range surrogates						

•						
Rapid scenario generation, modification, and distribution						

Common entity definitions						
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Support Joint Vision 2010						
Interoperate with synthetic battle space (STOW)						

\*Tables 7/18 from the CTTRA V Workshop Proceedings

**Table 1. Environment/SUT/TP Focus Group - Assessments (concluded)**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life

					<b>ent</b>	<b>Cycl e supp ort</b>
Low overhead interfaces						
Lateness, size, power						
Maintain synchronization of distributed assets						
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Standard SUT/TP status information (weapons, ammo, health)						
•						

Inputs and outputs which correspond among live, virtual, and constructive simulation s						

\*Tables 7/18 from the CTTRA V Workshop Proceedings

**Table 2. Environment/SUT Test Assets Needs**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support

Stand/validate d targets and threat simulators							
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Use existing standards (do not invent new ones unnecessarily)						
•						

Coun term easur es						
Simp lify input s to acqui sition syste ms						
SUT/ TP need s to be stimu lated in easi est mann er						
•						

Capa bility to use natio nal/i ntern ation al asset s (satel lites) to sppt testin g and traini ng						
Capa bility to use non- DoD simul ation capa biliti es						
More capa ble trans mitte rs and encry ption devic es						

Integrate target control/presentation (belongs to Operational Control function)						
Need better data compression techniques (to offset increasing bandwidth requirements)						
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\*Tables 8/19 from the CTTRA V Workshop Proceedings

**Table 3. Environment/SUT Test Quality Needs**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support
Tailorable, modular products						

by/to indiv idual range need s/dist ribut ed final devel opme nt						
•						

Instrumen tatio n and data proce sses to supp ort V&V of M&S						
Capa bility to use synth etic asset s for test/t raini ng plann ing and rehea rsal						
Dyna mic						

terrain/environment/entity models						
Test systems as they are supposed to be used						
Bringing real world C4I systems to testing and training						
Realistic/controllable electromagnetic environment						
Process to identify critical						

environments						
Parametrize models						
Parametrize software						
Don't forget nuclear						

\*Tables 9/20 from the CTTRA V Workshop Proceedings

**Table 4. Environment/SUT Cost Reduction Needs**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support
Minimize required modifications to existing platforms						
• Maximum use of legacy systems						
Surge capability to support level 3 training and MRC scenarios						

• Borrowed/shared resources					
Use of organic participant instrumentation and communication systems (GPS will be an organic capability that we need to use)					
Process to ID, prioritize and characterize critical environments to represent standard environmental databases/models:					
• Visualization tools					
• Terrain models					
• Coordinate systems and transformations					
Common weapons instrumentation pkgs.					
• Cheaper/more available GPS					

\*Tables10/21 from the CTTRA V Workshop Proceedings

**Table 5. Operational Control Focus Group**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support
1. Standard SUT/TP status information						
2. Multiple integrated Ranges						

3. Standard rapid/on-line planning/schedule/budget					
4. Define Master Clock					
5. Real-time visualization of all assets					
6. Real-time status of all assets					
7. Common current asset database					
8. Identify and reserve frequency					
9. Standard hazard criterion					
10. Security					
11. Safety					

\*Table 24 and Section 2.4.5 from the CTTRA V Workshop Proceedings

**Table 6. Network Architecture**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation
Requirement 1: Standard Synchronization Techniques						
Requirement 2: Real Time Visualization of All Assets						

Requirement 3: Maximum Platform Independence					
Requirement 4: Common Terrain Data Base Visualization Formats					
Requirement 5: Common ‘Plug-and-Play’ Inter-range Connections					
Requirement 6: Compatibility with DoD Modeling and Simulation Standards (Distributed Interactive Simulation (DIS)/DIS++/HLA					
Requirement 7: Common Environment					
Data Base Visualization Formats					
Standard Planning, Scheduling, and Budgeting System					
Individual Range Tailorable Architecture Capabilities					
Life Cycle Management					

\* Figure 8 from the CTTRA V Workshop Proceedings

**Table 6. Network Architecture (concluded)**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support
Standard TSPI/TM Interface						
Night/Adverse Weather TSPI (Instrumentation) Capability						

Standard System Under Test (SUT)/ Training Participant (TP) Status Formats					
Architecture Should Support Multiple Integrated Ranges					
Architecture Should Support Multi- Layered Security					
Standard Access Ports (to/from) for SUT/TP Data					

\*Figure 8 from the CTTRA V Workshop Proceedings

Table 7. Architecture

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support
Exploit "dominant battlefield information"						
To support future requirements that may be considered visionary and that its architecture should be more flexible to support new warfighting concepts						
Comprehensive business model to better capture future test and training range requirements						
The new concepts for maneuver, deep and precision strike, force protection, and logistics						

\* Section 2, Page 11 of the CTTRA V Workshop Proceedings

Needs

**Table 8. Standard Databases Working Group Proposed**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support
<b>Live:</b>  Standard threat simulators						
<b>Virtual:</b>  *Human interaction with virtual simulations - how close to reality?  *Standard						

<p>calibration equipment /methods for Electro-Optic (EO) Measurements</p> <p>*Integration with real data</p>						
<p><b>Constructive:</b></p> <p>Standard (portable and reusable) terrain databases/models</p> <p>Common object/entity</p>						

definition *Standardize architecture for model of interaction w/ environment						
<b>ACQUISITION</b>						
<b>Instrumentation:</b>  Ground truth standardization  Higher fidelity TSPI  Time Standard (GPS)  *Non						

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intrusive instrumentation				
*Standardized data formats for output from unique filters				
*Characterization and performance				

**\* Table 5 from the CTTRA V Workshop Proceedings**

**Table 8. Standard Databases Working Group Proposed  
Needs (continued)**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Product Life Cycle	Support
High	Very High	Medium	Medium	Very Low	Medium	Very Low	Medium

						<b>ort</b>
<b>Man ual Obse rvati on:</b>  *Inte grati on of hand recor ded data & auto mate d syste ms						
<b>PRO CES SIN G</b>						
Com mon set of porta ble and reusa ble softw are base d data proce ssing mod ules.  Soft ware						

object repository. *AI applications for pre/real-time/post processing						
<b>Pre-Event</b>						
<b>Real-Time</b>  Data fusion standard for range - HLA interface  *Standard labels  *Communication filters						

ng algor ithms (TSP I)  *Re mote real time moni torin g						
<b>Post- even t:</b>  Stan dard proce ssed telem etry outp ut form ats  Integ rated TSPI and telem etry data proce ssing  Stan dard Relia bility ,, Avail abilit y,						

Maintainability (RAM) processing module						
*Remote access and manipulation						

\* Table 5 from the CTTRA V Workshop Proceedings

**Table 8. Standard Databases Working Group Proposed Needs (continued)**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Promulgation Life Cycle support
Archiving:  Common format for data archiving						

	*Security for classified/sensitive data					
	*Data certification method (identify anomalies)					
	*Format for methods of distribution					
<b>INFORMATION PRESENTATION</b>						
<b>Aural:</b>						
	*Standard					

format for syncronizing multiple Audio, video and virtual information						
<b>Visual:</b> Standard encapsulated data products  Common set of portable and reusable software based data presentation modules						

ules						
Stan dard hard copy prese ntati on						

Multi - medi a repor ting stand ard						
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\* Table 5 from the CTTRA V Workshop Proceedings

**Table 8. Standard Databases Working Group Proposed  
Needs (concluded)**

Need s	Req uire ment s	Analysi s	Architecture	Eng. Prototypes	Full- Scale Development	Pro mulg ation  Life Cycl e supp ort
OPE RAT ION AL CON TRO L						
Miss ion Plan						

<b>ning and Cont rol</b>	rapid , on-line access to scheduling information					
<b>Safety Cont rol</b>	*Standardize as many of the safety related requirements as possible.					
<b>Asse t Cont rol</b>	Common asset					

reporting and management						
<b>Scheduling</b> Rapid, online access to scheduling information						
<b>Simulation/Stimulation Control</b>						
<b>INFORМАTION TRANSFER</b>						
Communications arch. that						

supports C4I at the entity level during battle and training					
Common RF link protocol					
Standard high speed file transfer					
Standard network security					
Common "plug and play" range /facility interconnection					

n capa bility for legac y and new syste ms, whic h is comp atible with TEN A archi tectu re and will meet the need s of near- real- time T&E data trans fer.						
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\* Table 5 from the CTTRA V Workshop Proceedings

**Table 9. Processing Focus Group Program Assessment**

Need s	Req uire ment s	Anal ysis	Arch itect ure	Eng. Prot otyp es	Full- Scale Deve lopme nt	Pro mulg ation  Life Cycl e

						<b>supp ort</b>
Software object repository						
Data Validation /Verification/Certification						
Archiving /Retrieval -						
Multi - State Kalm an Filter						
Integrated TSPI /TM Data Processing -						
Standard Reliability						

, Availability, Maintainability (RAM) Processing -						
Maintenance of Run-Time Data Sets -						
Configurable Products --						
Data/ Site Selectivity						
Standard Event Syncronization Technique						
Maximum Platform						

orm (HW /SW/ OS) Inde pend ence.						
Play Back /Wha t if Scen ario -						
M&S Com patib ility( HLA )						
Data Stan dardiza tion - Stan dardized data is data that has been chara cteriz ed and defin ed in accor danc e with						

(IA W) DoD 8320. 1-M- 1						
Reus able "Plug -n- Play" Soft ware Mod ules						
Sppt Integ ratio n of Data From Mult. Rang es						
Provi de Data/ Infor mati on Secu rity - -						
Deliv ered Prod ucts Shou ld be Susta inabl e						

\* Table 14/22 from the CTTRA V Workshop Proceedings

**Table10. Information Presentation**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Promulgation Life Cycle support
Simplified Input						
Common Visualization Products						
Standard Software						
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\* Table 23 and Section 2.2.4. from the CTTRA V Workshop Proceedings

**Table 10. Information Presentation (concluded)**

Needs	Requires	Analysis	Architect	Eng.	Full-	Promulgation
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	<b>ment s</b>		<b>ure</b>	<b>Prot otyp es</b>	<b>Scale Development</b>		<b>Life Cycle support</b>
Standard Sync hronization							
•							

Plattform Independent							
•							
•							

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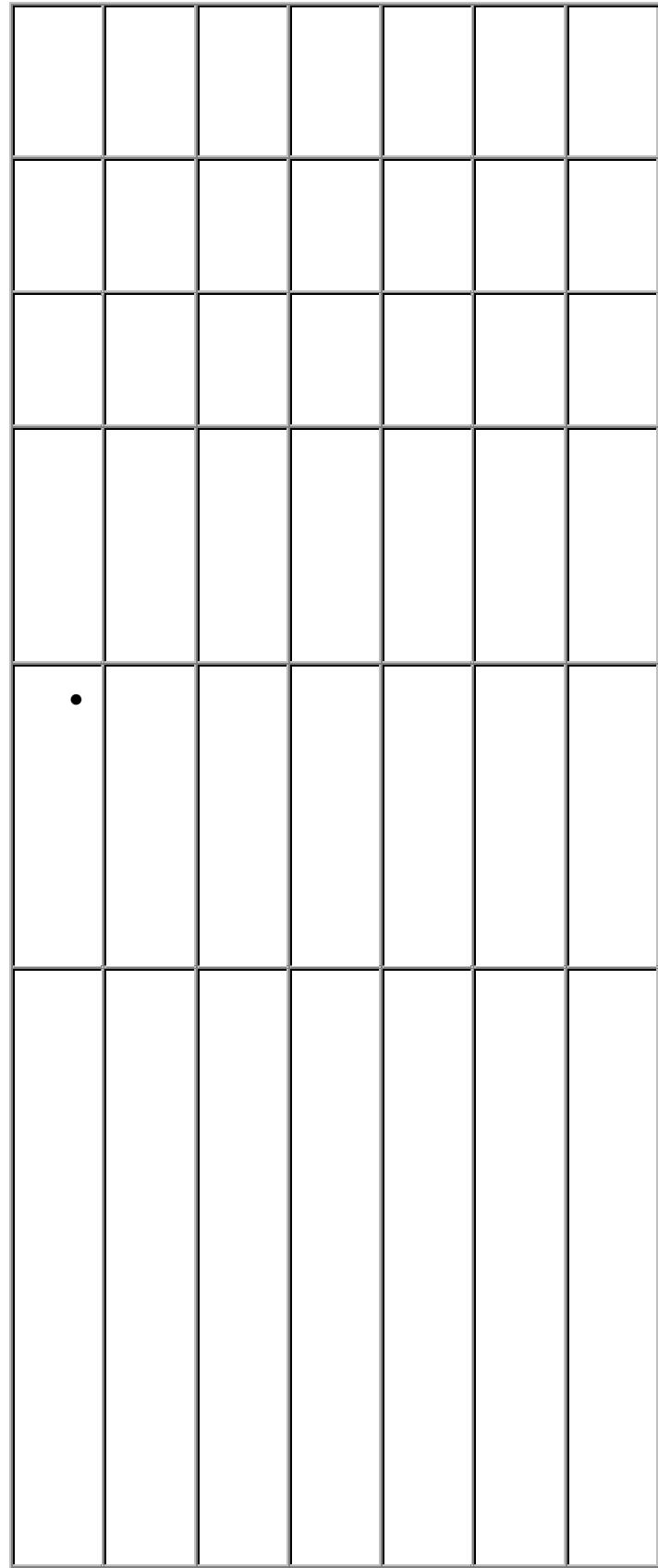
\* Table 23 and Section 2.2.4. from the CTTRA V Workshop Proceedings

**Table 11. Data Acquisition**

Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Promulgation	Life Cycl



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Engagement Simulation						
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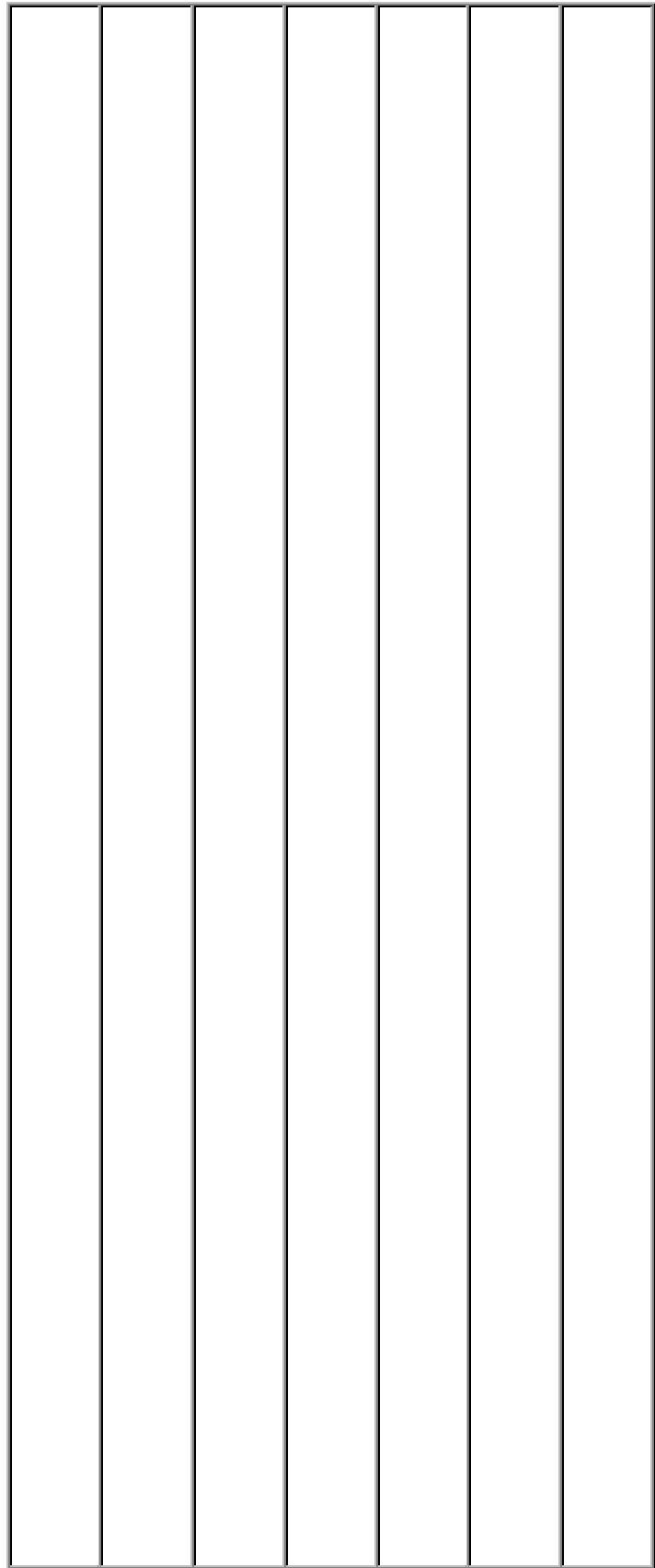
\* Sections 2.2.2 and 2.4.2 from the CTTRA V Workshop Proceedings

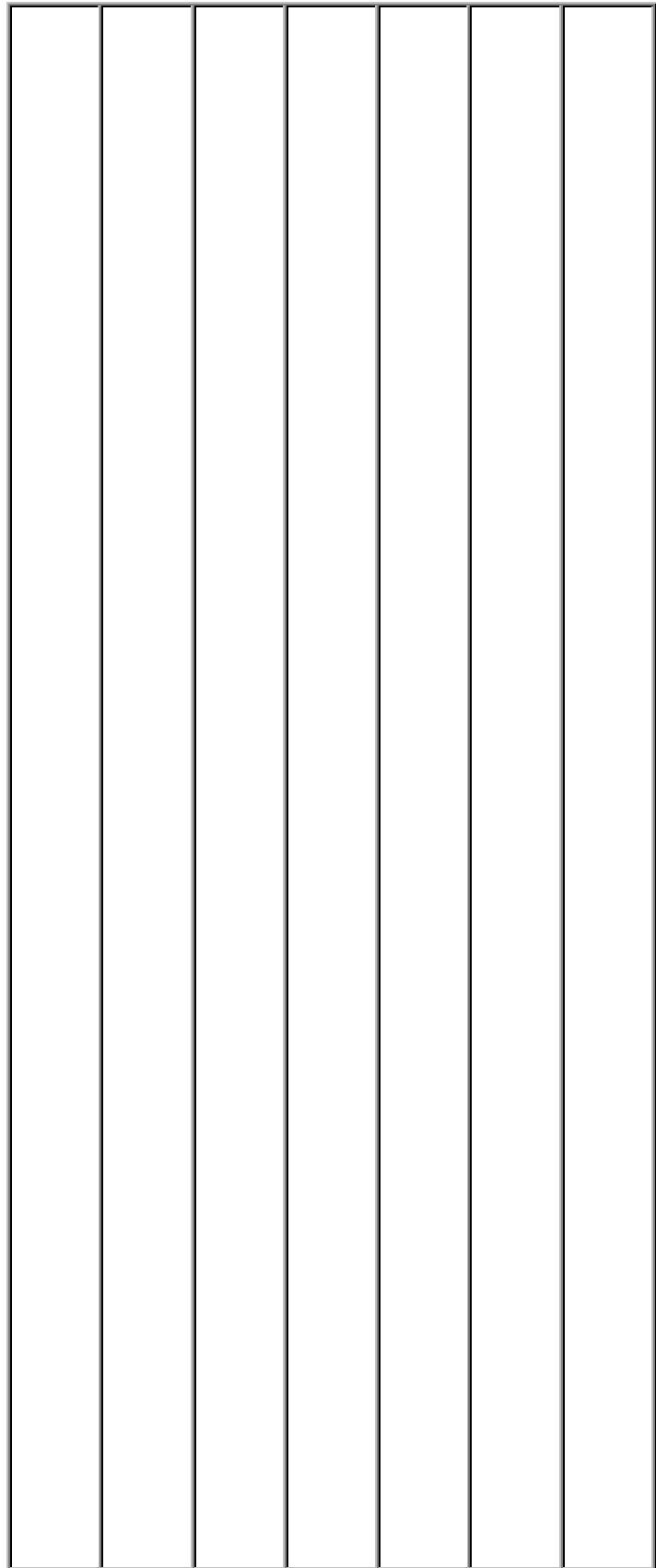
**Table 11. Data Acquisition (concluded)**

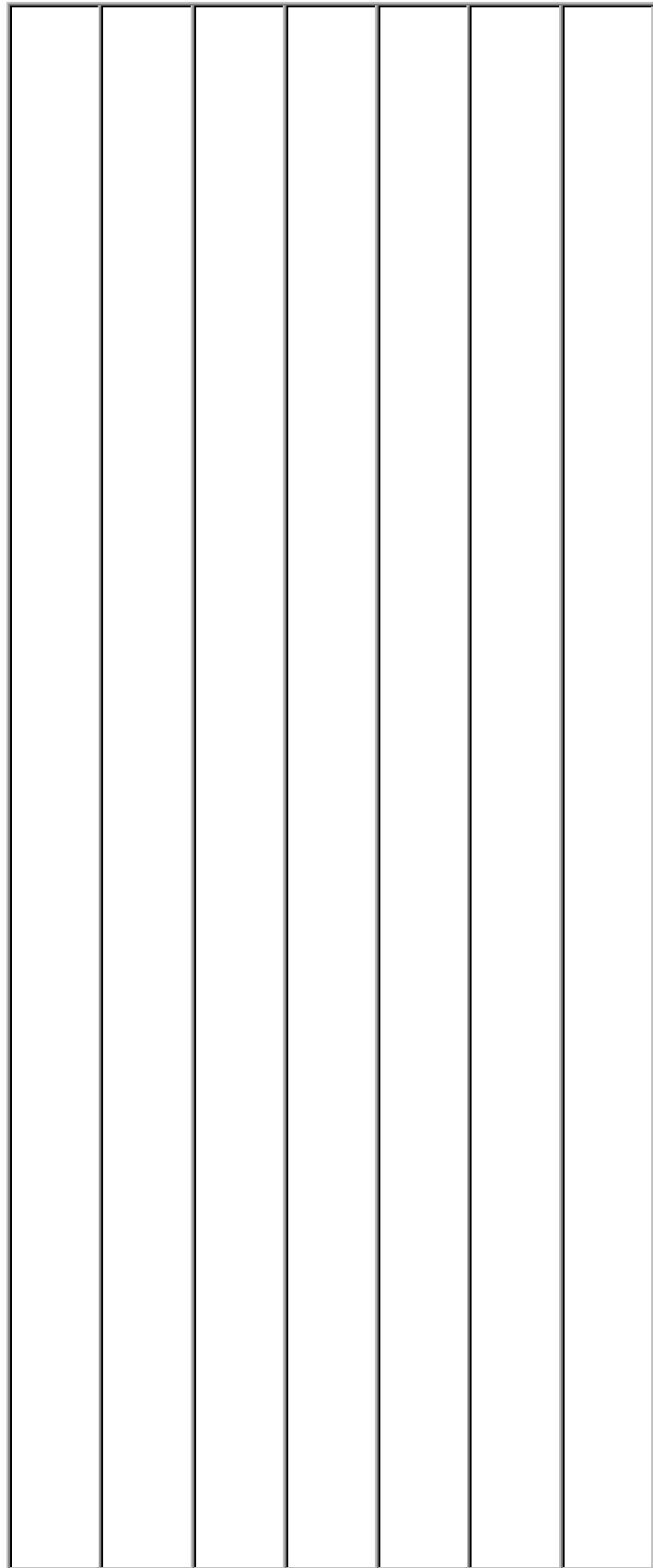
Needs	Requirements	Analysis	Architecture	Eng. Prototypes	Full-Scale Development	Propagation Life Cycle support
Processor supported Instrumentation						

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•						
•						
•						
Tele metr y Syste						

ms						
•						







(1) band width						
(2) latency						
(3) security						
(4) access ports						
(5) open systems archi tectu re						
(6) life cycle						

support						
Defense Goal Security Architecture						
Multi - level security when T&E and traini ng syste ms inter opera te with M&S						

\* Sections 2.2.2 and 2.4.2 from the CTTRA V Workshop Proceedings

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